

Stacks

Java Class Library: The Class **Stack**

- Methods in class **Stack** in **java.util**

```
public Object push(Object item);  
public Object pop();  
public Object peek();  
public boolean empty();  
public int search(Object desiredItem);  
public Iterator iterator();  
public ListIterator listIterator();
```

Specifications of the ADT Stack

- Organizes entries according to order in which added
- Additions are made to one end, the top
- The item most recently added is always on the top

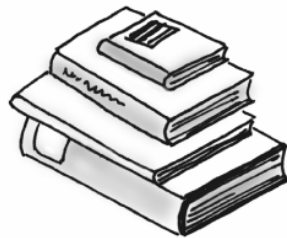
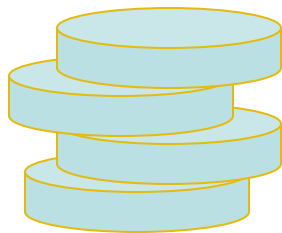


Fig. Some familiar stacks.

Specifications of the ADT Stack

- Specification of a stack of objects

```
public interface StackInterface
{
    /** Task: Adds a new entry to the top of the stack.
     * @param newEntry an object to be added to the stack */
    public void push(Object newEntry);

    /** Task: Removes and returns the top of the stack.
     * @return either the object at the top of the stack or null if the stack was empty */
    public Object pop();

    /** Task: Retrieves the top of the stack.
     * @return either the object at the top of the stack or null if the stack is empty */
    public Object peek();

    /** Task: Determines whether the stack is empty.
     * @return true if the stack is empty */
    public boolean isEmpty();

    /** Task: Removes all entries from the stack */
    public void clear();
} // end StackInterface
```

Specifications of the ADT Stack

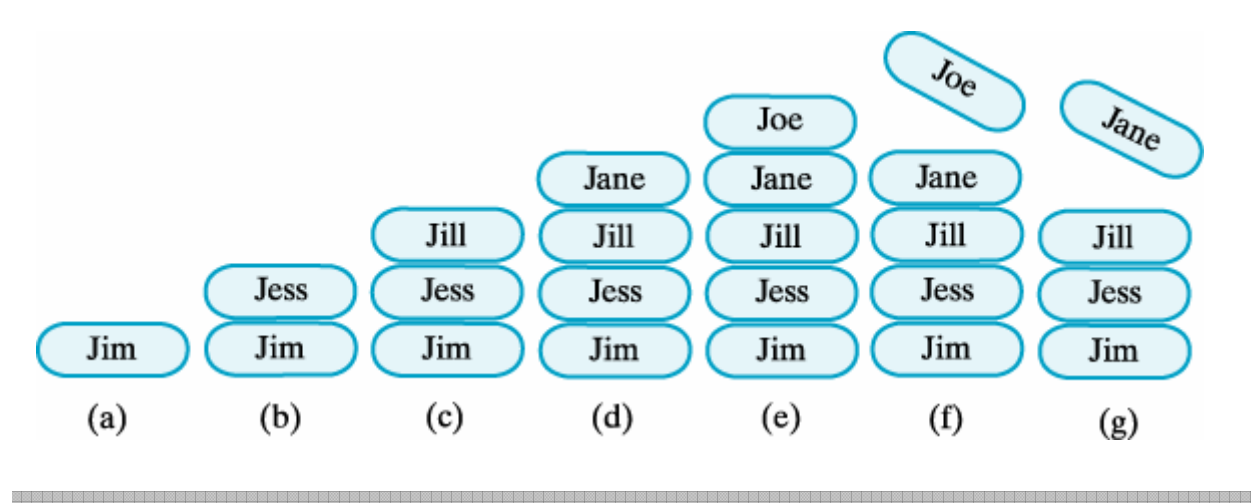


Fig. A stack of strings after (a) push adds *Jim*; (b) push adds *Jess*; (c) push adds *Jill*; (d) push adds *Jane*; (e) push adds *Joe*; (f) pop retrieves and removes *Joe*; (g) pop retrieves and removes *Jane*

Using a Stack to Process Algebraic Expressions

- Infix expressions
 - Binary operators appear between operands
 - $a + b$
- Prefix expressions
 - Binary operators appear before operands
 - $+ a b$
- Postfix expressions
 - Binary operators appear after operands
 - $a b +$
 - Easier to process – no need for parentheses nor precedence

Checking for Balanced $()$, $[]$, $\{\}$

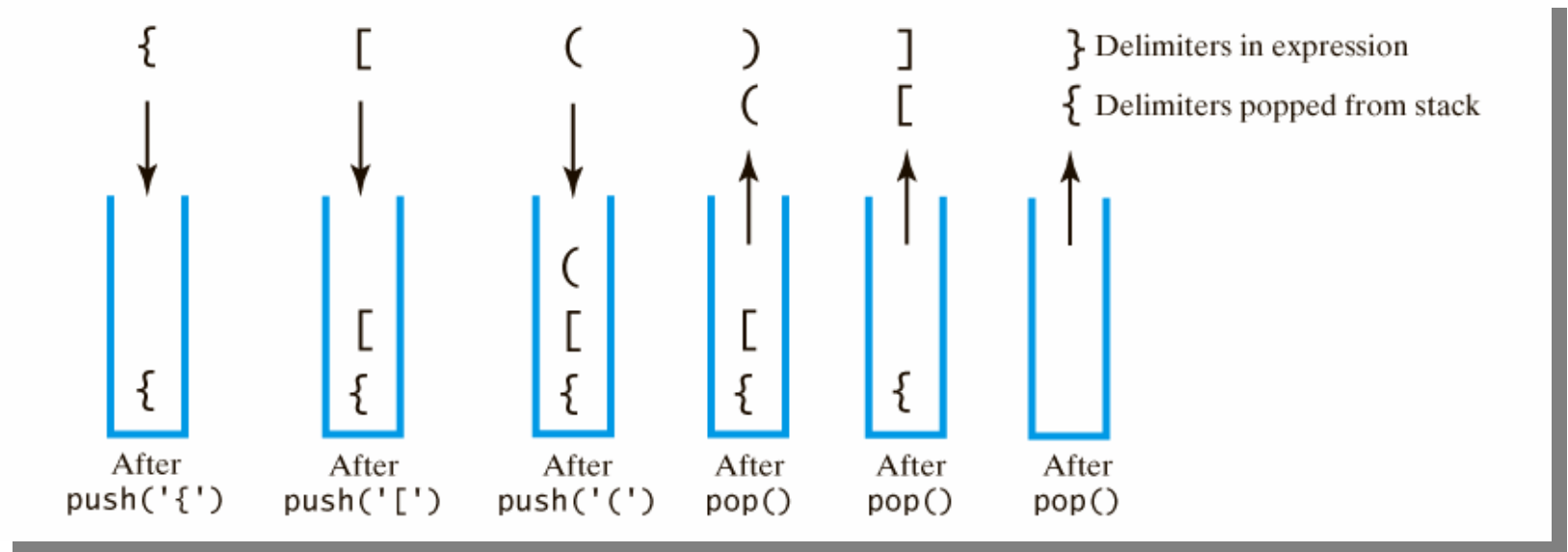
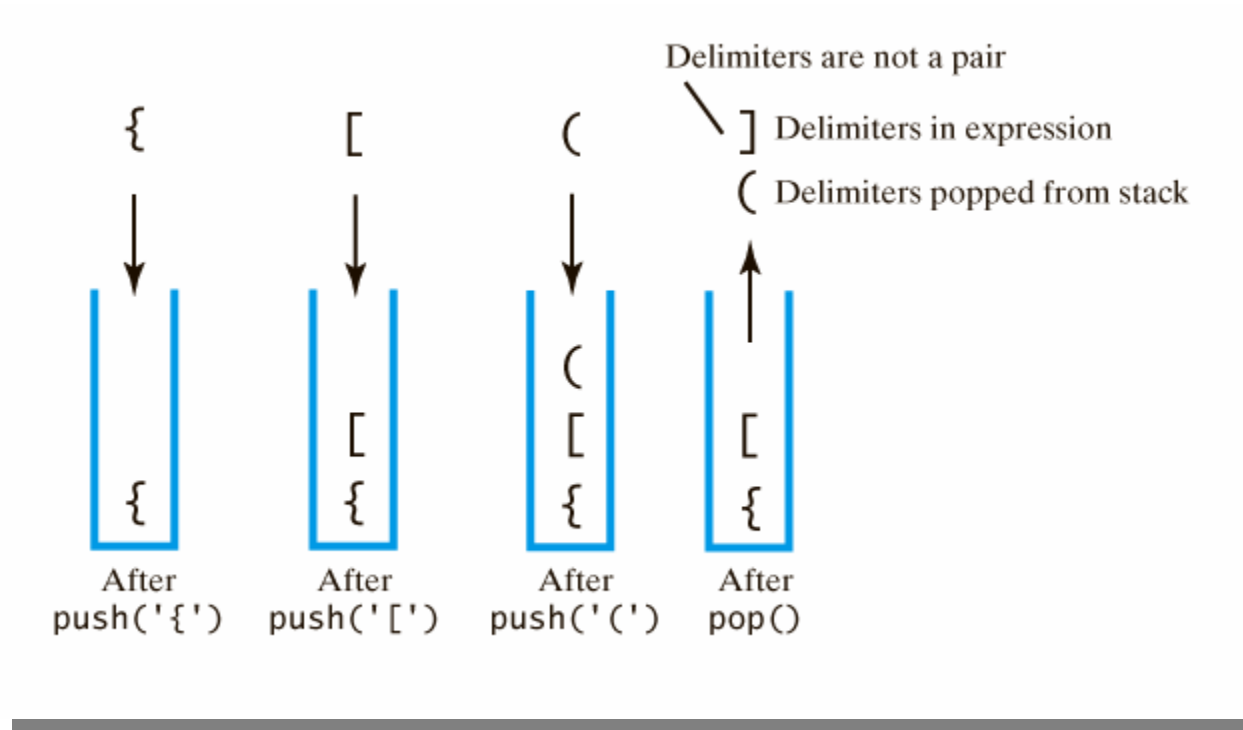


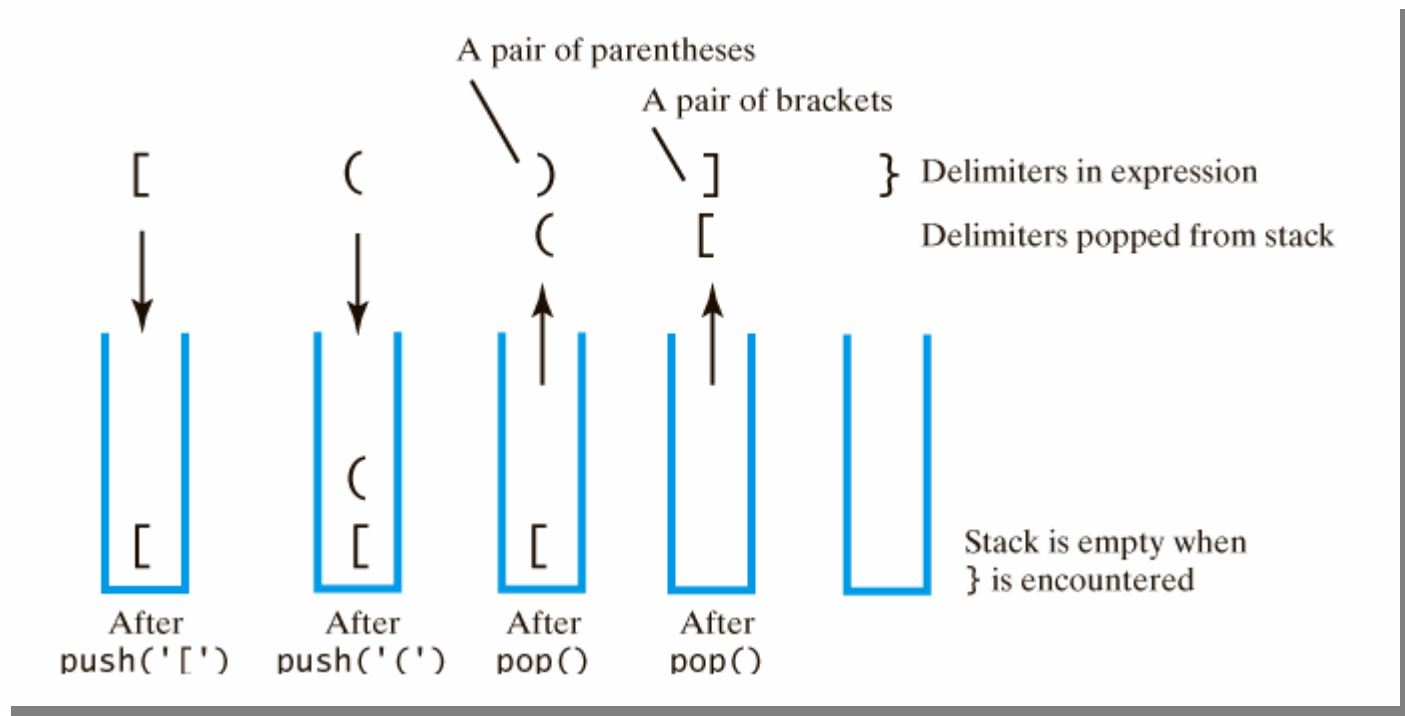
Fig. The contents of a stack during the scan of an expression that contains the balanced delimiters $\{ [()] \}$

Checking for Balanced $()$, $[]$, $\{\}$



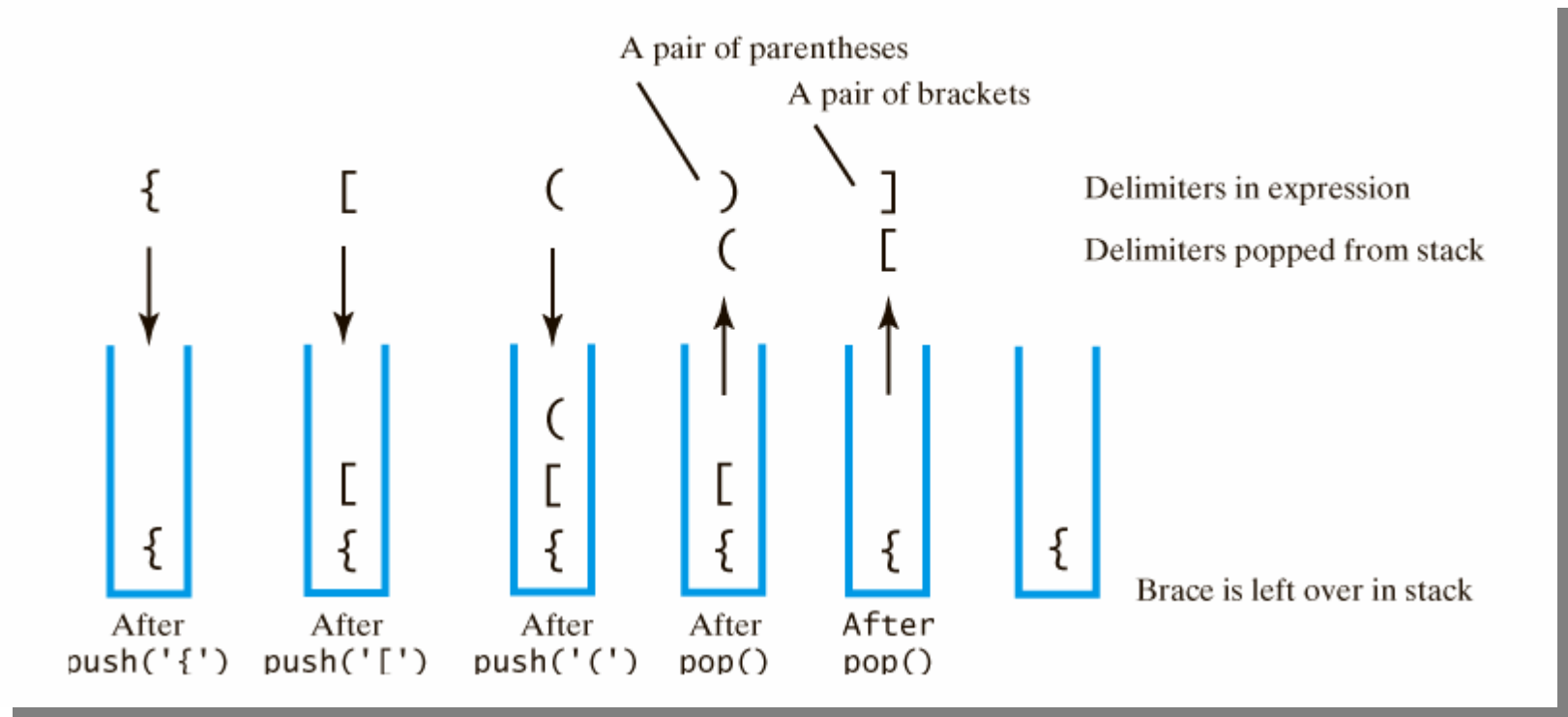
The contents of a stack during the scan of an expression that contains the unbalanced delimiters $\{ [(] \}$

Checking for Balanced $()$, $[]$, $\{\}$



The contents of a stack during the scan of an expression that contains the unbalanced delimiters $[()[]]$

Checking for Balanced $()$, $[]$, $\{\}$



The contents of a stack during the scan of an expression that contains the unbalanced delimiters $\{ [()]$

Checking for Balanced **() , [] , { }**

Algorithm **checkBalance(expression)**

// Returns true if the parentheses, brackets, and braces in an expression are paired correctly.

isBalanced = true

while ((**isBalanced == true**) *and not at end of expression*)

{ **nextCharacter** = *next character in expression*

switch (**nextCharacter**)

 { **case** '(': **case** '[': **case** '{':

Push nextCharacter onto stack

break

case ')': **case** ']': **case** '}':

if (*stack is empty*) **isBalanced = false**

else

 { **openDelimiter** = *top of stack*

Pop stack

isBalanced = true or false *according to whether openDelimiter and nextCharacter are a pair of delimiters*

 }

break

 }

 }

if (*stack is not empty*) **isBalanced = false**

return isBalanced

Transforming Infix to Postfix

Heuristic method

- *Fully* parenthesize the expression - to represent your desired priorities or the default precedence of the operators
- move each operator to its nearest right parenthesis
- remove parentheses

Transforming Infix to Postfix

Next Character	Postfix	Operator Stack (bottom to top)
<i>a</i>	<i>a</i>	
<i>+</i>	<i>a</i>	<i>+</i>
<i>b</i>	<i>a b</i>	<i>+</i>
<i>*</i>	<i>a b</i>	<i>+</i> <i>*</i>
<i>c</i>	<i>a b c</i>	<i>+</i> <i>*</i>
	<i>a b c *</i>	<i>+</i>
	<i>a b c * +</i>	

Converting the infix expression
a + b * c to postfix form

Transforming Infix to Postfix

Next Character	Postfix	Operator Stack (bottom to top)
<i>a</i>	<i>a</i>	
<i>-</i>	<i>a</i>	<i>-</i>
<i>b</i>	<i>a b</i>	<i>-</i>
<i>+</i>	<i>a b -</i>	
	<i>a b -</i>	<i>+</i>
<i>c</i>	<i>a b - c</i>	<i>+</i>
	<i>a b - c +</i>	

a) Converting infix expression to postfix form:

a - b + c

Transforming Infix to Postfix

Next Character	Postfix	Operator Stack (bottom to top)
<i>a</i>	<i>a</i>	
<i>^</i>	<i>a</i>	<i>^</i>
<i>b</i>	<i>a b</i>	<i>^</i>
<i>^</i>	<i>a b</i>	<i>^ ^</i>
<i>c</i>	<i>a b c</i>	<i>^ ^</i>
	<i>a b c ^</i>	<i>^</i>
	<i>a b c ^ ^</i>	

(b) Converting infix expression to postfix form:

a ^ b ^ c

Infix-to-Postfix Algorithm

Symbol in Infix	Action
Operand	Append to end of output expression
Operator ^	Push ^ onto stack
Operator +, -, *, or /	Pop operators from stack, append to output expression until stack empty or top has lower precedence than new operator. Then push new operator onto stack
Open parenthesis	Push (onto stack)
Close parenthesis	Pop operators from stack, append to output expression until we pop an open parenthesis. Discard both parentheses.

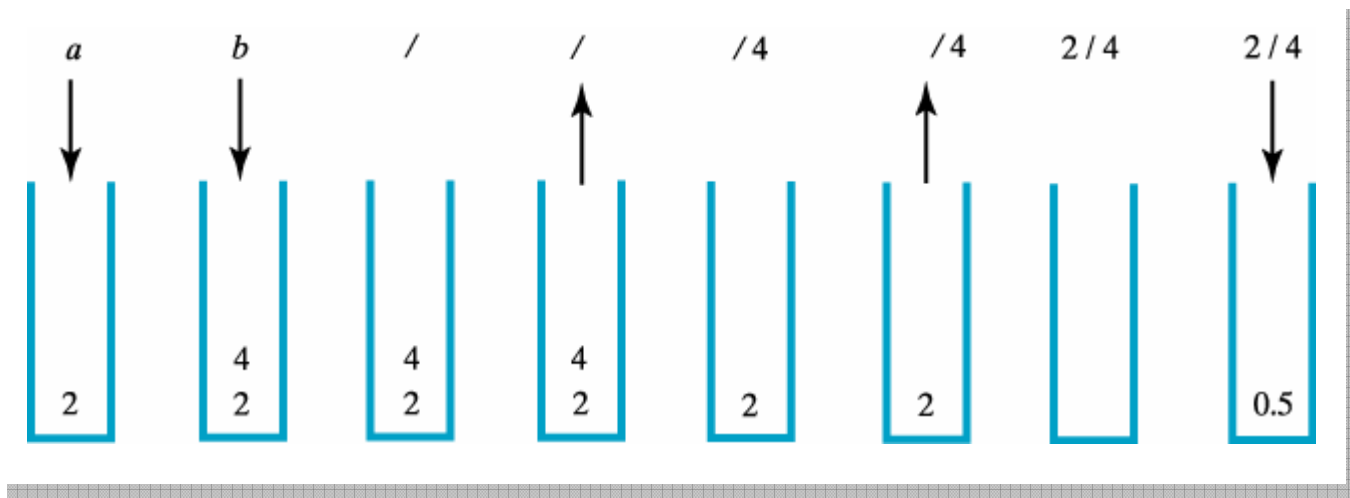
Transforming Infix to Postfix

Next Character	Postfix	Operator Stack (bottom to top)
<i>a</i>	<i>a</i>	
/	<i>a</i>	/
<i>b</i>	<i>a b</i>	/
*	<i>a b /</i>	*
(<i>a b /</i>	* (
<i>c</i>	<i>a b / c</i>	* (
+	<i>a b / c</i>	* (+
(<i>a b / c</i>	* (+ (
<i>d</i>	<i>a b / c d</i>	* (+ (
-	<i>a b / c d</i>	* (+ (-
<i>e</i>	<i>a b / c d e</i>	* (+ (-
)	<i>a b / c d e -</i>	* (+ (
	<i>a b / c d e -</i>	* (+
)	<i>a b / c d e - +</i>	* (
	<i>a b / c d e - +</i>	*
	<i>a b / c d e - + *</i>	

Steps to convert the infix expression

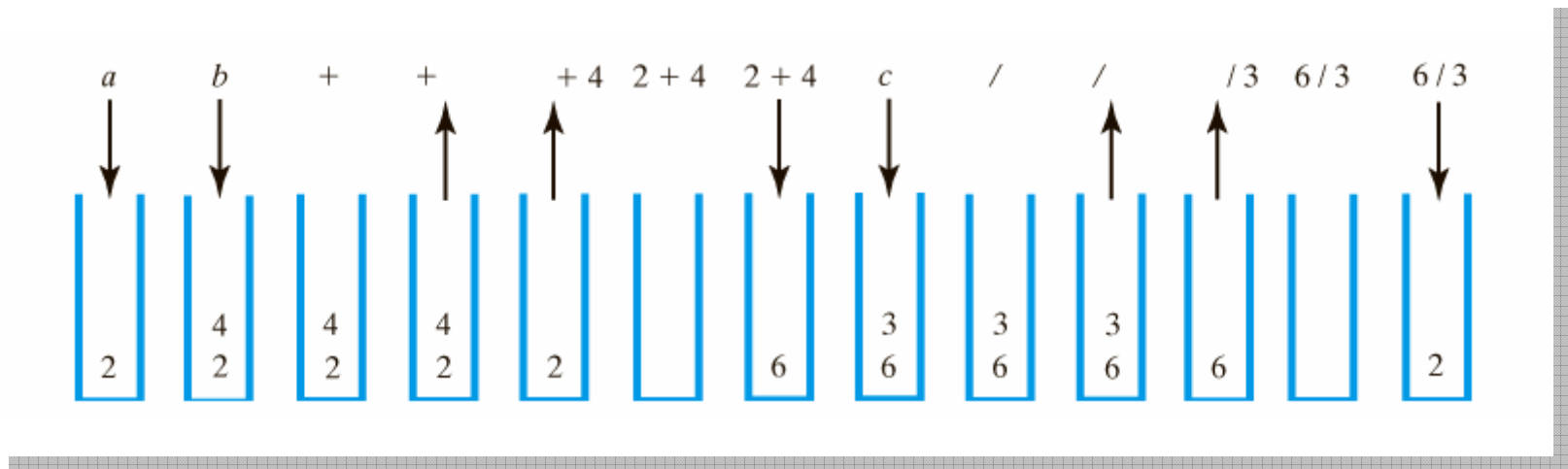
*a / b * (c + (d - e))* to postfix form.

Evaluating Postfix Expression



The stack during the evaluation of the postfix expression $a \ b \ /$ when a is 2 and b is 4

Transforming Infix to Postfix



The stack during the evaluation of the postfix expression $a \ b \ + \ c \ /$ when a is 2, b is 4 and c is 3

Transforming Infix to Postfix

Algorithm evaluatePostfix(postfix) // Evaluates a postfix expression.

valueStack = a new empty stack

while (*postfix has characters left to parse*)

{ *nextCharacter = next nonblank character of postfix*

switch (*nextCharacter*)

 { **case** *variable*:

valueStack.push(value of the variable nextCharacter)

break

case '+': **case** '-': **case** '*': **case** '/': **case** '^':

operandTwo = valueStack.pop()

operandOne = valueStack.pop()

result = the result of the operation in nextCharacter and its operands

operandOne and operandTwo

valueStack.push(result)

break

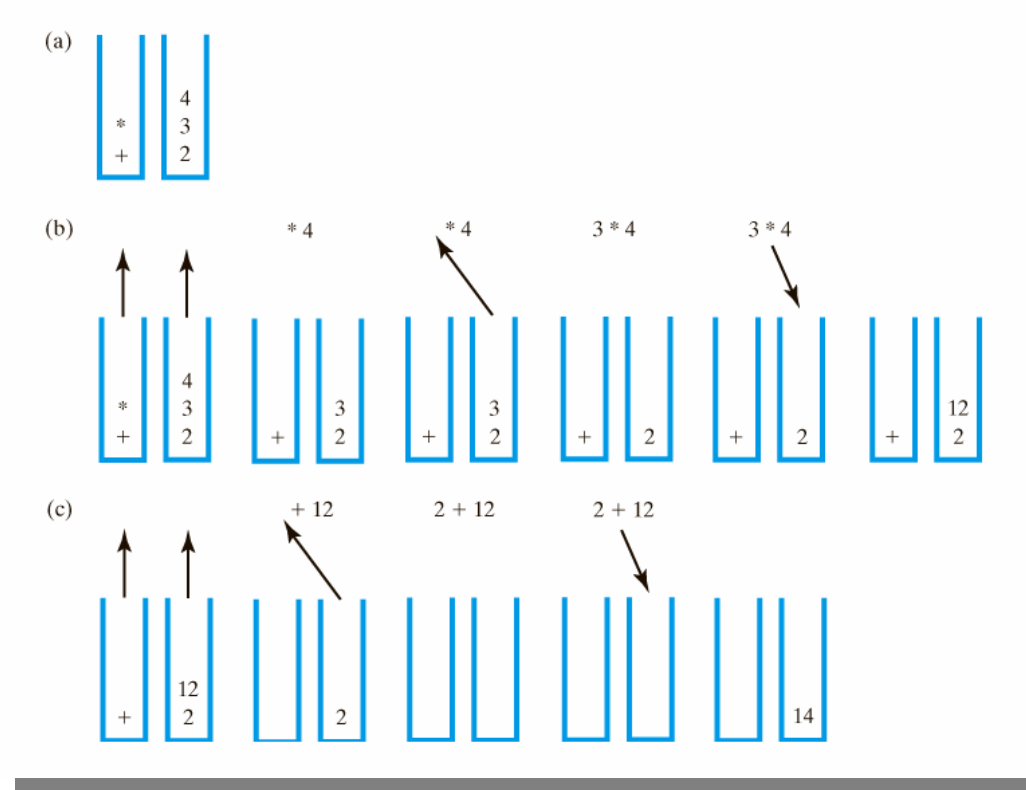
default: break

 }

}

return *valueStack.peak()*

Evaluating Infix Expressions



Two stacks during evaluation of $a + b * c$ when $a = 2$, $b = 3$, $c = 4$; (a) after reaching end of expression; (b) while performing multiplication; (c) while performing the addition

The Program Stack

- When a method is called
 - Runtime environment creates activation record
 - Shows method's state during execution
- Activation record pushed onto the program stack (Java stack)
 - Top of stack belongs to currently executing method
 - Next method down is the one that called current method

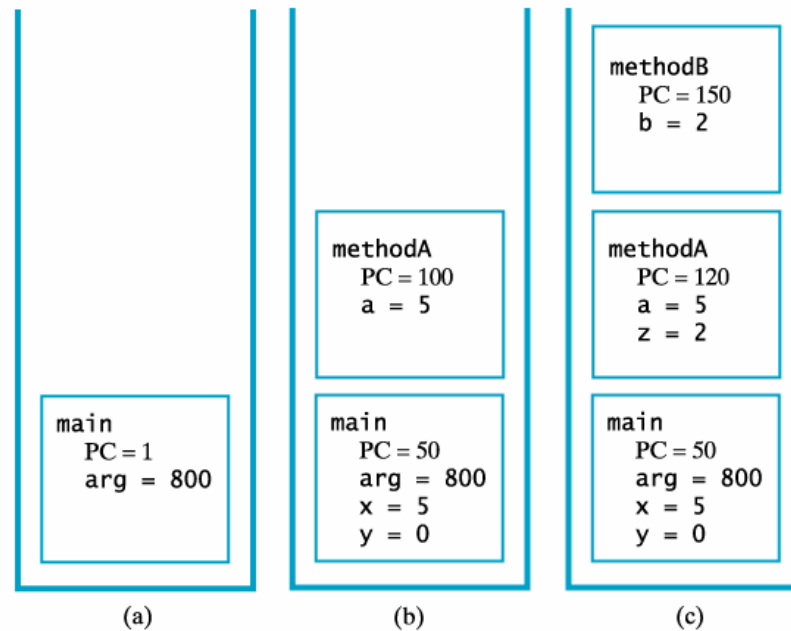
The Program Stack

```
1  public static
   void main(string[] arg)
   {
       . . .
       int x = 5;
50   int y = methodA(x);
       . . .
   } // end main

100 public static
    int methodA(int a)
    {
       . . .
       int z = 2;
120  methodB(z);
       . . .
       return z;
   } // end methodA

150 public static
    void methodB(int b)
    {
       . . .
   } // end methodB
```

Program



Program stack at three points in time (PC is the program counter)

The program stack at 3 points in time; (a) when **main** begins execution; (b) when **methodA** begins execution, (c) when **methodB** begins execution.

Recursive Methods

- A recursive method making many recursive calls
 - Places many activation records in the program stack
 - Thus the reason recursive methods can use much memory
- Possible to replace recursion with iteration by using a stack

Using a Stack Instead of Recursion

```
public boolean contains(Object desiredItem)
{
    return binarySearch(0, length-1, (Comparable)desiredItem);    } // end contains

/** Task: Searches entry[first] through entry[last] for
    desiredItem, where the array entry is a data field.
 * @param first an integer index >= 0 and < length of list
 * @param last an integer index >= 0 and < length of list
 * @param desiredItem the object to be found in the array
 * @return true if desiredItem is found */
private boolean binarySearch(int first, int last, Comparable desiredItem)
{
    boolean found;
    int mid = (first + last)/2;
    if (first > last)                                found = false;
    else if (desiredItem.equals(entry[mid]))          found = true;
    else if (desiredItem.compareTo(entry[mid]) < 0)
        found = binarySearch(first, mid-1, desiredItem);
    else
        found = binarySearch(mid+1, last, desiredItem);
    return found;
} // end binarySearch
```